## UNIT 5 SOME BASIC TRIGONOMETRY

### 5.1 The Basic Trigonometric Functions

## RIGHT TRIANGLE TRIGONOMETRY

There are six trigonometric functions associated with right triangles. Since our focus is on the mathematics of games, we will concentrate on only three of them, the sine function, the cosine function, and the tangent function.

The sine function is useful for producing the vertical motion of an object and the cosine function for producing the horizontal motion.

The figures just below show right triangles with angle $\theta$, and sides opposite angle $\theta$, adjacent to angle $\theta$, and the hypotenuse of the triangle.



The angle $\theta$ has two measures associated with it:

1. Its degree measure, which we can label $\theta^{\circ}$, and
2. Its trigonometric measure.

A trigonometric measure of an angle is a ratio (quotient) of two of the sides of the triangle.

We will discuss all three of these ratios, the sine, the cosine, and the tangent of an angle.

## THE SINE OF AN ANGLE

In words: In a right triangle, the sine of angle $\theta$ is the ratio of the length of the side opposite $\theta$ to the length of the hypotenuse. We abbreviate the phrase "the sine of angle $\theta$ " with $\sin \theta$.

Then, $\sin \theta=\frac{\text { opposite }}{\text { hypotenuse }}$. That is $\sin \theta=\frac{y}{r}$.

## THE COSINE OF AN ANGLE

In words: In a right triangle, the cosine of angle $\theta$ is the ratio of the length of the side adjacent to $\theta$ to the length of the hypotenuse. We abbreviate the phrase "the cosine of angle $\theta$ " with $\cos \theta$.

Then, $\cos \theta=\frac{\text { adjacent }}{\text { hypotenuse }}$. That is $\cos \theta=\frac{x}{r}$.

## THE TANGENT OF AN ANGLE

In words: In a right triangle, the tangent of angle $\theta$ is the ratio of the length of the side opposite $\theta$ to the length of the side adjacent to $\theta$. We abbreviate the phrase "the tangent of angle $\theta$ " with $\tan \theta$.

Then, $\tan \theta=\frac{\text { opposite }}{\text { adjacent }}$. That is $\tan \theta=\frac{y}{x}$.

## Example (1)

Find $\sin \theta, \cos \theta$, and $\tan \theta$ for the 3-4-5 triangle.

$$
\begin{aligned}
& \sin \theta=\frac{\text { opposite }}{\text { hypotenuse }}=\frac{3}{5}=0.6 \\
& \cos \theta=\frac{\text { adjacent }}{\text { hypotenuse }}=\frac{4}{5}=0.8 \\
& \tan \theta=\frac{\text { opposite }}{\text { adjacent }}=\frac{3}{4}=0.75
\end{aligned}
$$



## Example (2)

Find $\sin \theta, \cos \theta$, and $\tan \theta$ for the triangle.

$$
\begin{aligned}
& \sin \theta=\frac{\text { opposite }}{\text { hypotenuse }}=\frac{1}{\sqrt{2}} \approx 0.7071 \\
& \cos \theta=\frac{\text { adjacent }}{\text { hypotenuse }}=\frac{1}{\sqrt{2}} \approx 0.7071 \\
& \tan \theta=\frac{\text { opposite }}{\text { adjacent }}=\frac{1}{1}=1
\end{aligned}
$$



## USING TECHNOLOGY

WolframAlpha evaluates the sines, cosines, and tangents of angles for us.

> Go to www.wolframalpha.com.

Example (3)
Find $\sin 45^{\circ}, \cos 45^{\circ}$, and $\tan 45^{\circ}$.
To compute these ratios, enter Evaluate $\sin (45), \cos (45), \tan (45)$ into the entry field.
Separate the entries with commas. W|A does not see spaces.
WolframAlpha tells you what it thinks you entered, then tells you its answers.

## WolframAlpha

```
Evaluate sin(45),\operatorname{cos}(45),\operatorname{tan}(45)

\section*{Assuming trigonometric arguments in degrees | Use radians instead}

\section*{Input}
\(\left\{\sin \left(45^{\circ}\right), \cos \left(45^{\circ}\right), \tan \left(45^{\circ}\right)\right\}\)
Result
\(\left\{\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 1\right\}\)
We conclude that \(\sin 45^{\circ}=\frac{1}{\sqrt{2}}, \cos 45^{\circ}=\frac{1}{\sqrt{2}}\), and \(\tan 45^{\circ}=1\).

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W｜A also provides us with decimal approximations to these ratios．
\[
\sin 45^{\circ}=0.7070107, \cos 45^{\circ}=0.7070107, \text { and } \tan 45^{\circ}=1
\]

Notice that these are the same values we got in Example 2.

\section*{Example（4）}

Find \(\sin 30^{\circ}, \sin 60^{\circ}, \sin 90^{\circ}\) ．
To compute these ratios，enter Evaluate \(\sin (30), \sin (60), \sin (90)\) into the entry field． Separate the entries with commas．W｜A does not see spaces．
WolframAlpha tells you what it thinks you entered，then tells you its answers．

\title{
凝WolframAlpha
}
```

Evaluate sin(30),\operatorname{sin}(60),\operatorname{sin}(90)
潀 NATURAL LANGUAGE \int\frac{\pi}{2}\mathrm{ MMATH INPUT 贯 EXTENDED KEYboARD}
Assuming trigonometric arguments in degrees | Use radians instead
Input
{\operatorname{sin}(3\mp@subsup{0}{}{\circ}),\operatorname{sin}(6\mp@subsup{0}{}{\circ}),\operatorname{sin}(9\mp@subsup{0}{}{\circ})}
Result
{\frac{1}{2},\frac{\sqrt{}{3}}{2},1}

```

We conclude that \(\sin 30^{\circ}=\frac{1}{2}, \sin 60^{\circ}=\frac{\sqrt{3}}{2}\) ，and \(\sin 90^{\circ}=1\) ．
W｜A also provides us with decimal approximations to these ratios．
\(\sin 30^{\circ}=0.5, \sin 60^{\circ}=0.866025\), and \(\sin 90^{\circ}=1\).

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\subsection*{5.1 TRY THESE}
1. Find \(\sin \theta, \cos \theta\), and \(\tan \theta\) for each triangle. Write your answers as decimal numbers rounded to 4 places.
a)

b)

c)

d)

2. Find each value. Write your answers as decimal numbers rounded to 4 places.
a) \(\sin 30^{\circ}, \cos 30^{\circ}, \tan 30^{\circ}\)
b) \(\sin 90^{\circ}, \cos 90^{\circ}\)
c) \(\sin 0^{\circ}, \cos 0^{\circ}, \tan 0^{\circ}\)
d) \(\sin 180^{\circ}, \cos 180^{\circ}\)
e) \(\sin 120^{\circ}, \cos 120^{\circ}\)

\subsection*{5.2 Circular Trigonometry}

\section*{THE SINE FUNCTION ON THE UNIT CIRCLE}

In computer games, objects typically move up-and-down and left-to-right. These movements can be produced using the sine and cosine functions.

Draw a circle with radius 1 unit and on its circumference, place a point, let's call it \(P\).

The circle centered at the origin with radius 1 is called the unit-circle.


From our presentation of the sine and cosine function using right triangles, we can see that
\[
\sin \theta=\frac{\text { opposite }}{\text { hypotenuse }}=\frac{y}{1}=y . \text { That is, } y=\sin \theta
\]

This tells us that the sine of the angle \(\theta\) determines the vertical distance of the point \(P\) from the horizontal axis.


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\section*{THE COSINE FUNCTION ON THE UNIT CIRCLE}

To define cosine function, place a point \(P(x, y)\) on the circumference of unit-circle.
Once again, from our presentation of the cosine functions using right triangles, we can see that
\[
\cos \theta=\frac{\text { adjacent }}{\text { hypotenuse }}=\frac{x}{1}=x . \text { That is, } x=\cos \theta
\]

This tells us that the cosine of the angle \(\theta\) determines the horizontal distance of the point \(P\) from the vertical axis.


\section*{THE SINE AND COSINE FUNCTIONS ON ANY CIRCLE}

We can extend this idea by making the radius of the circle \(r\) units rather than just 1 unit.


Using the same reasoning we just used with the unit circle, we see that
\[
\begin{aligned}
& \sin \theta=\frac{\text { opposite }}{\text { hypotenuse }}=\frac{y}{r} \rightarrow r \cdot \sin \theta=y \rightarrow y=r \cdot \sin \theta \\
& \cos \theta=\frac{\text { adjacent }}{\text { hypotenuse }}=\frac{x}{r} \rightarrow r \cdot \cos \theta \rightarrow x=r \cdot \cos \theta
\end{aligned}
\]

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which, again, tells us that the sine of the angle \(\theta\) determines the vertical distance of the point \(P\) from the horizontal axis and that the cosine of the angle \(\theta\) determines the horizontal distance of the point \(P\) from the vertical axis.

If \(P\) represents an object, that object's height \(y\) off the ground (the horizontal axis) is given by \(r \cdot \sin \theta\), and that object's horizontal distance \(x\) from some reference point is given by \(r \cdot \cos \theta\). The height of the object is controlled by some number \(r\) times \(\sin \theta\), and its horizontal distance is controlled by some number \(r\) times \(\cos \theta\).


\section*{Example (1)}

An object lies on the circumference of a unit circle. Find its coordinates if the line segment from the origin to the object makes angle of \(30^{\circ}\) with the horizontal.

Because the object is on the circumference of unit circle, we can use
\[
\begin{gathered}
x=r \cos \theta \text { and } y=r \sin \theta, \text { with } r=1, \theta=30^{\circ} . \\
x=1 \cos 30^{\circ} \text { and } y=1 \sin 30^{\circ} \\
x=\cos 30^{\circ} \text { and } y=\sin 30^{\circ} \\
x=0.8660 \text { and } y=0.5
\end{gathered}
\]

The coordinates of the object are \((0.8660,0.5)\).


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\section*{Example (2)}

An object lies on the circumference of a circle of radius 5 cm . Find its coordinates if the line segment from the origin to the object makes angle of \(40^{\circ}\) with the horizontal.

Because the object is on the circumference of circle of radius 5 cm , we can use
\[
\begin{gathered}
x=r \cos \theta \text { and } y=r \sin \theta, \text { with } r=5, \theta=40^{\circ} . \\
x=5 \cos 40^{\circ} \quad \text { and } y=5 \sin 40^{\circ} \\
x=5(0.7660) \text { and } y=5(0.6428) \\
x=3.8302 \quad \text { and } y=3.2139
\end{gathered}
\]

The coordinates of the object are (3.8302, 3.2139).

\section*{Example (3)}

The coordinates of an object are (2.1, 3.6373). Find its distance from the origin.
We can use the Pythagorean Theorem, \(a^{2}+b^{2}=c^{2}\), where \(c\) is the hypotenuse, the radius of the circle in our case.
\[
\begin{aligned}
& 2.1^{2}+3.6373^{2}=r^{2} \\
& 4.41+13.2300=r^{2} \\
& 17.64=r^{2} \\
& \sqrt{17.64}=\sqrt{r^{2}} \\
& 4.2=r
\end{aligned}
\]

We conclude that the object is about 4.2 cm from the origin.

\subsection*{5.2 TRY THESE}
1. An object lies on the circumference of a unit circle. Find its coordinates if the line segment from the origin to the object makes angle of \(45^{\circ}\) with the horizontal.
2. An object lies on the circumference of a unit circle. Find its coordinates if the line segment from the origin to the object makes angle of \(5^{\circ}\) with the horizontal.
3. An object lies on the circumference of a circle of radius 25 cm . Find its coordinates if the line segment from the origin to the object makes angle of \(75^{\circ}\) with the horizontal.
4. An object lies on the circumference of a circle of radius 10 feet. Find its coordinates if the line segment from the origin to the object makes angle of \(135^{\circ}\) with the horizontal.
5. How high above the ground is an object that makes an angle of \(60^{\circ}\) with a 4 -foot-tall observer's eyes and is 35 feet away from that observer's eyes? Round to two decimals place.

6. The coordinates of an object are (5.682, 2.0521). Find its distance from the origin if it makes an angle of \(60^{\circ}\) with the horizontal.

\subsection*{5.3 Graphs of the Sine Function}

\section*{DISCRETE GRAPH OF THE SINE FUNCTION FROM \(0^{\circ}\) TO \(90^{\circ}\)}

The graph of the sine function gives a visual illustration of how it determines the height of an object from a horizontal axis.

Imagine an object moving counterclockwise along the circumference of the unit circle. Start the object's motion at the point \((1,0)\), then measure its height from the horizontal axis as its angle from origin increases from \(0^{\circ}\) to \(90^{\circ}\).


Height of object from horizontal \(=\sin 0^{\circ}=0\) units


Height of object from horizontal \(=\sin 45^{\circ} \approx 0.7071\) units


Height of object from horizontal \(=\sin 30^{\circ}=0.5\) units


Height of object from horizontal \(=\sin 60^{\circ} \approx 0.8660\) units


Height of object from horizontal
\[
=\sin 90^{\circ} \approx 1 \text { unit }
\]

\section*{GRAPHS OF THE HEIGHTS}

If the angle is between \(0^{\circ}\) and \(90^{\circ}\), the graph of the heights looks like this


We can see that from \(0^{\circ}\) to \(90^{\circ}\), as the angle from the observer to the object increases, the height of the object from the horizontal increases. That is, the object moves vertically upward.

If the angle goes past \(90^{\circ}\), say all the way to \(180^{\circ}\), the graph of the heights looks like this


The object moves vertically upward, then vertically downward.

\section*{THE CONTINUOUS SINE CURVE FROM \(0^{\circ} \mathrm{TO} 90^{\circ}\)}

If we plotted all the heights for all the infinitely many angles between \(0^{\circ}\) and \(90^{\circ}\), we would get this continuous graph

\[
y=\sin \theta \text { for } 0 \leq \theta \leq 90^{\circ}
\]

\section*{THE CONTINUOUS SINE CURVE FROM \(0^{\circ}\) TO \(180^{\circ}\)}

If we plotted all the heights for all the angles between \(0^{\circ}\) and \(180^{\circ}\), we would get the continuous graph below


\section*{THE CONTINUOUS SINE CURVE FROM \(0^{\circ}\) TO \(360^{\circ}\)}

If we were to let the object travel all the way around the circle, we get the graph of the sine curve from \(0^{\circ}\) to \(360^{\circ}\). You can see that when the angle \(\theta\) is between \(180^{\circ}\) and \(360^{\circ}\), the object is below the horizontal and may not be visible to an observer.

\(y=\sin \theta\) for \(0 \leq \theta \leq 360^{\circ}\)

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\section*{THE EXTENDED SINE CURVE}

If we were to let the object keep travelling around the circle, we would see that the height of the curve just oscillates between -1 and 1 .


It may now be visually apparent that

The sine function controls the vertical distance of an object above or below the horizontal.

\section*{WHAT TO SEE}

The graph shows how an object's vertical distance from the horizontal changes as the angle of view increases. As the angle of view increases, the vertical distance from the horizontal increases and decreases.

WHAT NOT TO SEE
The graph does not show how an object moves horizontally as the angle of view increases. The object is not moving up and down horizontally along the curve as time goes by. The horizontal axis is the angle of view, not time.

\subsection*{5.3 TRY THESE}
1. An object moves along the circumference of a unit circle. Find its height from the horizontal if the angle it makes from the origin is
a. \(225^{\circ}\)
b. \(270^{\circ}\)
c. \(315^{\circ}\)
d. \(360^{\circ}\)
2. An object moves along the circumference of a unit circle. Find its height from the horizontal if the angle it makes from the origin is
a. \(390^{\circ}\)
b. \(405^{\circ}\)
c. \(420^{\circ}\)
d. \(450^{\circ}\)
3. Determine if each statement is true or false.
a. Height at \(87^{\circ}>\) height at \(78^{\circ}\)
b. Height at \(155^{\circ}>\) height at \(145^{\circ}\)
c. Height at \(30^{\circ} \geq\) height at \(150^{\circ}\)
d. Height at \(90^{\circ} \geq\) height at \(270^{\circ}\)
4. Keeping in mind that the sine function determines vertical distance, and the cosine function determines horizontal distance, determine if each statement is true or false. The observer is at the origin.
a. Vertical height at \(87^{\circ}>\) horizontal distance at \(87^{\circ}\)
b. Vertical height at \(155^{\circ}>\) horizontal distance at \(55^{\circ}\)
c. Vertical height at \(20^{\circ}<\) horizontal distance at \(20^{\circ}\)
d. Vertical height at \(135^{\circ}=\) horizontal distance at \(315^{\circ}\)

\subsection*{5.4 Graphs of the Cosine Function}

\section*{DISCRETE GRAPH OF THE COSINE FUNCTION FROM \(0^{\circ}\) TO \(360^{\circ}\)}

Just as the sine function determines the vertical distance of an object from an observer, the cosine function determines the horizontal distance of an object from that observer.

Here is table of values for the cosine function for angles between \(0^{\circ}\) and \(360^{\circ}\) followed by a graph of the cosine function for all angles from \(0^{\circ}\) to \(360^{\circ}\).
\begin{tabular}{|c|c|}
\hline Angle \(\theta\) & \begin{tabular}{c} 
Cosine \(\theta\) \\
(Horizontal Distance \\
from Observer)
\end{tabular} \\
\hline \(0^{\circ}\) & 1 \\
\hline \(45^{\circ}\) & 0.7071 \\
\hline \(90^{\circ}\) & 0 \\
\hline \(135^{\circ}\) & -0.7071 \\
\hline \(180^{\circ}\) & -1 \\
\hline \(225^{\circ}\) & -0.7071 \\
\hline \(270^{\circ}\) & 0 \\
\hline \(315^{\circ}\) & 0.7071 \\
\hline \(360^{\circ}\) & 1 \\
\hline
\end{tabular}

The positive cosine values indicate that the object is to the front of the observer whereas the negative values indicate that the object is to the back of the observer.

For example, at an angle of \(45^{\circ}\) from the observer's eye, the object is 0.7071 units in front of the observer.

At an angle of \(135^{\circ}\) from the observer's eye, the object is 0.7071 units behind the observer.

\[
y=\cos \theta, \text { for } 0^{\circ} \leq \theta \leq 360^{\circ}
\]

If you think that this graph looks like the graph of the sine function, but shifted to the left by \(90^{\circ}\), you would be right.


\section*{THE EXTENDED COSINE CURVE}

Just as the sine curve does, the heights of the cosine curve oscillate between -1 and 1 .


The graph of the cosine function gives a visual illustration of how it determines the horizontal distance of an object from a vertical axis.

It may now be visually apparent that

The cosine function determines the horizontal distance of an object to the left or right of an observer.

\section*{WHAT TO SEE}

The graph shows how an object's horizontal distance from the observer changes as the angle of view increases. As the angle of view increases, the horizontal distance from the vertical increases (moves away from the observer) and decreases (moves toward the observer).

\section*{What Not to see}

The graph does not show how an object moves vertically as angle of view increases. The object is not moving along the curve.

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\subsection*{5.4 TRY THESE}
1. An object moves along the circumference of a unit circle. Find its horizontal distance from an observer if the angle it makes from observer's eye is
a. \(225^{\circ}\)
b. \(270^{\circ}\)
c. \(315^{\circ}\)
d. \(360^{\circ}\)
2. An object moves along the circumference of a unit circle. Find its horizontal distance from an observer if the angle it makes from observer's eye is
a. \(390^{\circ}\)
b. \(405^{\circ}\)
c. \(420^{\circ}\)
d. \(450^{\circ}\)
3. Determine if each statement is true or false.
a. Horizontal distance at \(87^{\circ}>\) Horizontal distance at \(78^{\circ}\)
b. Horizontal distance at \(45^{\circ}>\) Horizontal distance at \(145^{\circ}\)
c. Horizontal distance at \(30^{\circ} \geq\) Horizontal distance at \(150^{\circ}\)
d. Horizontal distance at \(90^{\circ}=\) Horizontal distance at \(270^{\circ}\)

\subsection*{5.5 Amplitude and Period of the Sine and Cosine Functions}

\section*{AMPLITUDE}

We have seen how the graphs of both the sine function, \(y=\sin \theta\) and the cosine function \(y=\cos \theta\), oscillate between -1 and +1 . That is, the heights oscillate between -1 and 1 .


The height from the horizontal axis to the peak (or through) of a sine or cosine function is called the amplitude of the function. Each of the curves \(y=\sin \theta\) and \(y=\cos \theta\) has amplitude 1 .

If we were to multiply the sine function \(y=\sin \theta\) by 3 , getting \(y=3 \sin \theta\), each of the sine values would be multiplied by 3, making each value 3 times what it was. Each height would be tripled. The amplitude of \(y=3 \sin \theta\) is 3 .


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If we were to multiply the cosine function \(y=\cos \theta\) by \(1 / 3\), getting \(y=1 / 3 \cos \theta\), each of the cosine values would be multiplied by \(1 / 3\) making each value \(1 / 3\) of what it was. Each height of \(y=\cos \theta\) would be \(1 / 3\) of what it was.
The amplitude of \(y=1 / 3 \cos \theta\) is \(1 / 3\).


THE AMPLITUDE OF \(y=A \operatorname{SIN} \theta\) AND \(y=A \operatorname{COS} \theta\)
Suppose \(A\) represents a positive number. Then the amplitude of both \(y=A \sin \theta\) and \(y=A \cos \theta\) is \(A\) and it represents height from the horizontal axis to the peak of the curve.

\section*{Examples}

The amplitude of \(y=5 / 8 \sin \theta\) is \(5 / 8\). This means that the peak of the curve is \(5 / 8\) of a unit above the horizontal axis.

The amplitude of \(y=3 \sin \theta\) is 3 . This means that the peak of the curve is 3 units above the horizontal axis.

\section*{PERIOD}

Both the sine function and cosine function, \(y=\sin \theta\) and \(y=\cos \theta\), go through exactly one cycle from \(0^{\circ}\) to \(360^{\circ}\). The period of the sine function and cosine functions, \(y=\sin \theta\) and \(y=\cos \theta\), is the "time" required for one complete cycle.



An interesting thing happens to the curves \(y=\sin \theta\) and \(y=\cos \theta\) when the angle \(\theta\) is multiplied by some positive number, \(B\). If the number \(B\) is greater than 1 , the number of cycles on \(0^{\circ}\) to \(360^{\circ}\) increases for both \(y=\sin \theta\) and \(y=\cos \theta\). That is, the peaks of the curve are closer together, meaning their periods decrease. If the number \(B\) is strictly between 0 and 1 , the peaks of the curve are farther apart, meaning their periods increase.
\[
\text { THE PERIOD OF } y=\operatorname{SIN}(B \theta) \text { AND } y=\operatorname{COS}(B \theta)
\]

Suppose \(B\) represents a positive number. Then the period of both \(y=\sin (B \theta)\) and \(y=\cos (\mathrm{B} \theta)\) is \(\frac{360^{\circ}}{B}\). As \(B\) gets bigger, \(\frac{360^{\circ}}{B}\) gets smaller and the period increases.

If we were to multiply the angle in the sine function \(y=\sin \theta\) by 3 , getting \(y=\sin 3 \theta\), each of the angle's values would be multiplied by 3 making each value 3 times what it was. Each angle would be tripled and there would be 3 cycles in the interval \(0^{\circ}\) to \(360^{\circ}\).

The period of \(y=\sin 3 \theta\) is \(\frac{360^{\circ}}{3}=120^{\circ}\). The period of \(y=\sin 3 \theta\) is smaller than that of \(y=\sin \theta\).


If we were to multiply the angle in the sine function \(y=\sin \theta\) by \(1 / 3\), getting \(y=\sin \left(\frac{1}{3} \theta\right)\). Each of the angle's values would be multiplied by \(1 / 3\) making each value \(1 / 3\) what it was and there would be only \(1 / 3\) of a cycle in the interval \(0^{\circ}\) to \(360^{\circ}\).

The period of \(y=\sin \left(\frac{1}{3} \theta\right)\) is \(\frac{360^{\circ}}{1 / 3}=360^{\circ} \times 3=1080^{\circ}\). The period of \(y=\sin \left(\frac{1}{3} \theta\right)\) is greater than that of \(y=\sin \theta\).


\section*{USING TECHNOLOGY}

We can use technology to help us construct the graph of a sine or cosine function.

Go to www.wolframalpha.com.

\section*{Example (1)}

Plot two complete cycles of \(y=6 \sin 2 \theta\) from \(0^{\circ}\) to \(360^{\circ}\).
Type plot \(y=6 \sin 2 x, x=0.360\) degrees in the entry field.
WolframAlpha tells you what it thinks you entered, then produces the graph.

\section*{WolframAlpha}


\section*{Mathematics for Game Developers}

You can see that WolframAlpha has plotted two complete cycles from \(0^{\circ}\) to \(360^{\circ}\) with amplitude 6 .

\section*{Example (2)}

Find the period of \(y=6 \sin 8 \theta\).
We just need to evaluate \(\frac{360^{\circ}}{B}\) with \(B=8\).
\(\frac{360^{\circ}}{8}=45^{\circ}\)
The period of \(y=6 \sin 8 \theta\) is \(45^{\circ}\)
The graph of \(y=6 \sin 8 \theta\) helps us visualize this \(45^{\circ}\) period. You can see that the peaks differ by \(45^{\circ}\).


\section*{Mathematics for Game Developers UNIT 5}

\subsection*{5.5 TRY THESE}
1. Write the equation of each graph.
a.

b.

c.

2. How many complete cycles are there in the graph of \(y=4 \cos (3 \theta)\) from \(0^{\circ}\) to \(360^{\circ}\) ? What is the period and amplitude of this function?
3. How many complete cycles are there in the graph of \(y=5 \sin \left(\frac{4}{5} \theta\right)\) from \(0^{\circ}\) to \(360^{\circ}\) ? What is the period and amplitude of this function?
4. Write the equation of a sine curve that has amplitude 15 and period \(50^{\circ}\). You need to specify both \(A\) and \(B\) in \(y=A \sin (B \theta)\). Keep in mind that the period of this function is \(\frac{360^{\circ}}{B}\).
5. Write the equation of a cosine curve that has amplitude 100 and period \(12^{\circ}\). You need to specify both \(A\) and \(B\) in \(y=A \cos (B \theta)\). Keep in mind that the period of this function is \(\frac{360^{\circ}}{B}\).
6. Write the equation of a cosine function that has amplitude 3 and makes two complete cycles from \(0^{\circ}\) to \(180^{\circ}\).
7. Write the equation of a sine function that has amplitude 4 and makes three complete cycles from \(0^{\circ}\) to \(90^{\circ}\).```

